Business Education

About this Major

The Business Education Composite major prepares students for various teaching positions in junior and senior high school. Graduates are prepared to teach courses such as keyboarding, accounting, general business, business law, marketing, management and computer applications. Students may become licensed by the Education Standards and Practices Board to teach Business Education with the option of an additional endorsement in Marketing Education. Graduates are also prepared for careers as business professionals.

Career Experiences

Students are required to participate in three field experiences in the secondary classroom. These experiences include an Introduction to Secondary Teaching, a classroom management practicum, and a 12-week student teaching field experience. Student teaching is the culminating experience of the program and the opportunity for students to apply all they have learned.
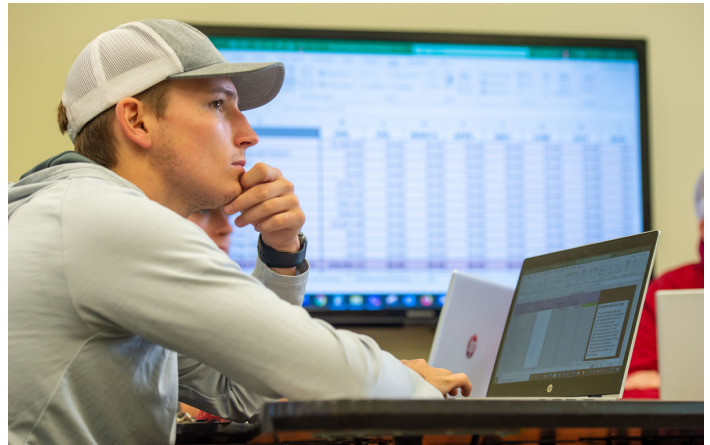
Meet a Graduate

"I had an amazing experience in my time in the business education program at VCSU. The faculty and staff were easy to work with and very knowledgeable. They thoroughly trained me in the field of education, and I felt very prepared to start my teaching career when I graduated. However, they didn't just shape me into a teacher, they took time to form me into the total person I am today. I couldn't be more grateful for this, and I highly encourage prospective students to enter this program." — Richard Wright '14, Starkweather, N.D.; business teacher, Montpelier (N.D.) Public Schools
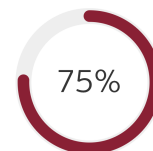
Get Involved in your Major

Business Club: There are many ways to get involved in your major. Among other things, you can participate in competitions, attend guest lectures, or join the business club. The goal of the club is to provide opportunities for students to develop the skills, abilities, and leadership qualities necessary to enter and be successful in the workplace. This organization allows business students to network and focus their time and energy on activities that will enhance their educational experiences and better prepare them for the job market.

1,140 jobs posted in this degree area last year.

75% of jobs in this field that require a Bachelor's degree

$60,900 annually median earnings for individuals working in Business Education

Accreditations

- Council for the Accreditation of Educator Preparation (CAEP)

Teacher Education Requirements

Students are typically admitted into Teacher Education during their sophomore year or beginning of their junior year of college. This program requires a minimum cumulative GPA of 2.75 or higher and successful completion of the Praxis I test. Additional criteria for Admission to Teacher Education can be found at the following website: www.onestop.vcsu.edu (https://onestop.vcsu.edu/support/solutions/articles/10000052001-teacher-education/).

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Department Location
Vangstad 120

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(701) 845-7101 or (800) 532-8641

About VCSU
Our Foundation
VCSU isn't just a place to get an education – it's a community built on tradition that is powered by bright, innovative students who bring new ideas and potential.

Our Students
Here, students can be individuals and embrace their genuine selves while taking advantage of opportunities only VCSU can provide. Take a look at our unique make-up of individuals from all over the globe and different backgrounds, and see what makes us a favored landing place for talented students. VCSU is a launchpad that will help students leap into their careers or prepare them for graduate-level education.

Our Mission
From our humble history as a teacher's college to our modern, accredited university with over 65 areas of study, we use our focus on technology to make information easy to access and to follow our vision – delivering distinctive, learner-centered experiences.

General Education Requirements

Code	Title	Credits
English Composition		
Select one of the following:		6
ENGL 110	College Composition I	
ENGL 120	College Composition II	
or ENGL 125	Introduction to Professional Writing	
or		
ENGL 120	College Composition II	
or ENGL 125	Introduction to Professional Writing	
ENGL 210	College Composition III: Persuasive Writing	
Speech Communication		
Select one of the following:		3
COMM 110	Fundamentals of Public Speaking	
COMM 212	Interpersonal Communication	
COMM 216	Intercultural Communication	
Mathematics		
Select one of the following:		3
MATH 103	College Algebra	
MATH 104	Finite Mathematics	
MATH 107	Precalculus	
MATH 110	Mathematics in Society	
MATH 165	Calculus I	
MATH 210	Elementary Statistics	
Lab Science		
Select two of the following, one must come from the Natural and Physical Sciences category		8
Natural and Physical Sciences (ND:LABSC)		
BIOL 111	Concepts of Biology	
BIOL 150	General Biology I	
BIOL 151	General Biology II	
BIOL 170	General Zoology	
CHEM 115	Introductory Chemistry	
CHEM 116	Introduction to Organic and Biochemistry	
CHEM 121	General Chemistry I	
CHEM 122	General Chemistry II	
GEOL 100	Introduction to Earth Science	
GEOL 106	The Earth Through Time	
PHYS 100	Concepts of Physics	
PHYS 110	Introductory Astronomy	
PHYS 211	College Physics I	
PHYS 212	College Physics II	
PHYS 251	University Physics I	
PHYS 252	University Physics II	
Additional Sciences (ND:SCI)		
PSYC 240	Cognition and Brain Science	
TECH 161	Technology, Engineering, and Design	
TECH 165	Technology Solutions for Society	
Wellness		
Select one of the following:		2
HPER 100	Concepts of Fitness and Wellness	
HPER 212	Introduction to Stress Management	
Computer Science and Literacy		
Select one of the following:		3
CIS 147	Principles of Information Security	
CIS 170	Introduction to Computer Information Systems [1,2]	

CSCI 120	Introduction to Programming
CSCI 127	Introduction to Programming in Java
CSCI 160	Introduction to Structured Programming I
CSCI 289	Social Implications of Computer Technology [2]
SE 110	Discovering Computing

Digital Literacy
Select one of the following:

| CIS 170 | Introduction to Computer Information Systems [2] |
| CSCI 289 | Social Implications of Computer Technology [2] |

Humanities

Literacies
Select one of the following: 3

ASL 101	American Sign Language I
ASL 102	American Sign Language II
COMM 211	Oral Interpretation
ENGL 220	Introduction to Literature
ENGL 225	Introduction to Film
ENGL 231	Bible as Literature
ENGL 232	Mythology
ENGL 236	Women and Literature
ENGL 241	World Literature I
ENGL 242	World Literature II
ENGL 261	American Literature I
ENGL 262	American Literature II
HUM 201	Civilization, Thought, and Literary Heritage
PSYC 200	Ethics and Philosophy of Science
SPAN 101	1st Year Spanish I
SPAN 102	1st Year Spanish II
SPAN 201	2nd Year Spanish I
SPAN 202	2nd Year Spanish II
THEA 110	Introduction to Theatre Arts

Art and Music
Select one of the following: 3

ART 110	Introduction to the Visual Arts
ART 115	Introduction to Digital Media
ART 210	Art History I
ART 211	Art History II
ART 233	History of Craft
HUM 202	Fine Arts and Aesthetics
MUS 100	Music Appreciation
MUS 101	Music Fundamentals
MUS 201	World Music
MUS 207	History of Popular/Rock Music

Social Science
Select 6 credits from the following: 6

ANTH 111	Introduction to Anthropology
COMM 112	Understanding Media and Social Change
COMM 114	Human Communication
ECON 201	Principles of Microeconomics
ECON 202	Principles of Macroeconomics
GEOG 151	Human Geography
HIST 103	United States to 1877
HIST 104	United States to Present
HIST 211	World Civilizations to 1500
HIST 212	World Civilizations since 1500
HIST 267	Environmental History
HIST 270	Native American Studies
POLS 115	American National Government

POLS 116	State and Local Government
PSYC 111	Introduction to Psychology [1]
SOC 110	Introduction to Sociology
SOC 111	Introduction to Anthropology

Additional Humanities or Social Science
Select one additional course from Humanities or Social Science 2
or select from the following:

ART 122	Two-Dimensional Design
ART 130	Drawing I
ART 150	Ceramics I
ART 180	Photography I
ART 182	Art With a Smartphone
GEOG 111	Survey of Geography
MUS 104	Group Piano for Non-Majors
MUS 105	Group Piano for Non-Majors
MUS 130	Valkyries
MUS 131	Concert Choir
MUS 140	Athletic Band
MUS 141	Concert Band
PHYS 275	Planetarium Science
THEA 201	Theatre Practicum

| **Total Credits** | **39** |

[1] Required
[2] Course satisfies the Digital Literacy graduation requirement.

Major Requirements

Code	Title	Credits
Required Courses		
ACCT 200	Elements of Accounting I	3
ACCT 201	Elements of Accounting II	3
ACCT 315	Business in the Legal Environment	3
ART 245	Introduction to Web Design	3
or MRKT 310	Digital Marketing	
BUSI 102	Keyboarding Methods	3
BUSI 214	Business Communications	3
BUSI 485	Entrepreneurship	3
BUSI 490	Methods and Materials for Teaching Business Subjects	3
CIS 105	Microcomputer Spreadsheets	2
CIS 329	Information Systems Management	3
MGMT 269	Business Ethics	3
MGMT 302	Principles of Management	3
MRKT 301	Principles of Marketing	3
Required for Career & Technical Education Certification by the ND Dept of Career & Technical Education:		
BUSI 490	Methods and Materials for Teaching Business Subjects	
CTE 431	History, Philosophy and Practices of Career and Technical Education	
CTE 434	Leadership in Career and Technical Student Organizations	
Total Credits		**38**

Total General Education 39 Hrs
Total Major Requirement 38 Hrs

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Total Professional Education Sequence 32-33 Hrs
Total Credits Needed to Graduate 120 Hrs

Professional Education Sequence

Code	Title	Credits
Professional Education Sequence		
EDUC 240	Educating Exceptional Students	3
EDUC 250	Introduction to Education	3
EDUC 283	Understanding Cultural Diversity in Education	3
EDUC 300	Educational Technology	2
EDUC 351	Secondary Practicum and Classroom Management	1
EDUC 352 or EDUC 464	Culturally Diverse Practicum Practicum in the EL Classroom	1
EDUC 375	Teaching Reading in the Content Areas	2
EDUC 400	Educational Psychology	2
EDUC 450	Trends in Assessment and Educational Issues	2
EDUC 480	Student Teaching (Secondary)	10
PSYC 250	Developmental Psychology	3
Total Credits		**32**

For degree and graduation requirements, visit degree requirements and graduation requirements (http://catalog.vcsu.edu/undergraduate-catalog/academic-affairs/degree-requirements/).

Plan of Study

First Year

Fall	Credits	Spring	Credits
CIS 170 (Gen Ed)	3	Art and Music (Gen Ed)	3
ENGL 110 (Gen Ed)	3	BUSI 336	3
HPER 100 or 212 (Gen Ed)	2	ENGL 125 (Gen Ed)	3
Lab Science (Gen Ed)	4	Lab Science (Gen Ed)	4
MGMT 269	3	MATH 104, 107, or 210 (Gen Ed)	3
	15		**16**

Second Year

Fall	Credits	Spring	Credits
ACCT 200	3	ACCT 201	3
BUSI 214	3	CIS 329	3
EDUC 240	3	COMM 110 (Gen Ed)	3
EDUC 250	3	MGMT 302	3
Social Science (Gen Ed)	3	PSYC 111 (Gen Ed)	3
	15		**15**

Third Year

Fall	Credits	Spring	Credits
ART 245	3	BUSI 102	3
CTE 431	3	CTE 434	3
EDUC 352	1	EDUC 283	3
EDUC 375	2	EDUC 300	2
Literacies (Gen Ed)	3	Elective	1
MRKT 301	3	PSYC 250	3
		Additional Humanities or Social Science (Gen Ed)	2
	15		**17**

Fourth Year

Fall	Credits	Spring	Credits
ACCT 315	3	EDUC 480	10
BUSI 485	3		
BUSI 490	3		
EDUC 351	1		
EDUC 400	2		
EDUC 450	2		
Elective	3		
	17		**10**

Total Credits 120

Please note: This plan is intended for general information only. Students are strongly encouraged to meet with their academic advisor each semester before registration.

Learning Outcomes

1. Demonstrate with competency the business education content knowledge in the areas of accounting, finance, computer and information systems, management, marketing, business communication, keyboarding, and current technology applications. (AL)
2. Demonstrate the ability to communicate written lesson plan objectives and develop a unit of study. (AL)
3. Apply knowledge of work place readiness skills, including; communication, problem solving, collaboration and teamwork, emotional intelligence, ethical behavior and professionalism. and an appreciation for diversity and inclusion. (IS)
4. Explore and identify engaging technology for use in student engagement in the classroom. (TS)